

# BUILDING COSTS

SETTLER	1
MOVING SETTLER (1-2 squares)	2
RAIL	3
TRAIN (2-3 squares)	4
DEVELOPMENT CARD	5

# TURNTABLE

# MOUNTAINS

# FIELDS

# PASTURE

# HILLS

# CITY-SITE (NON-STARTING)

# INTERSECTION

# PATH

# FOREST

# CITY-SITE (STARTING)

# DESERT

# COASTAL CITY-SITE

# DEVELOPMENT CARDS



SETTLER	1
MOVING SETTLER (1-2 squares)	2
RAIL	3
TRAIN (2-3 squares)	4
DEVELOPMENT CARD	5